

New York Dart Organization

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Fall 2006 Monday Playoffs Reminders

In Divisions A, B, & C, up to the finals, the playoffs are a single match. (Division A has 3 subdivisions, hence no double matches until the finals.) **Division A**, the first team to 13 wins. In **Division B** the first team to 10 wins. In **Division C**, the first team to 9 wins.

- Reminder - for all single match playoffs (not home & home double matches), the subdivision championship or second place teams start the match. This means that the Home & Away indicators would be reversed if the "priority" team is playing at home. (Unless a champion is meeting another champion, or a 2nd place team is meeting another 2nd place team - in which case play in the normal order - away team plays first. Also, champions have priority over 2nd place teams.) Home & Home double matches should play as normal - the away team starts.
- You must call the league with the results *as soon as the match ends*. We want to speak to **both** captains to confirm the score. **You must mail in the match report with each player who participated printing and then signing their names.** (Please use the forms supplied at the meeting or get the .pdf from the NYDO web site.)
- If the match ends in a tie (12 to 12 in "A" or 9 to 9 in "B" or 8 to 8 in "C"), the teams then play one game of 1001, **four players** to a side, **straight start - double finish, coin toss winner starts.** (No cork shoot.) If a team does not have 4 players it must play short, just like when play one on two in doubles - the other team gets extra throws. It is important to throw in the correct order so that you do not have someone's throw discounted. You should put up the players initial(s) in order on the score board so everyone can see it.
- All the finals are a double match, played home & home. In "A" - the first to 25 wins. In "B" the first to 19. In "C" - the first to 17 wins.
- Just like the other matches, if it ends in a tie (24 to 24, 18 to 18, or 16 to 16), you play the game of 1001 as described above.

- We now provide a player eligibility listing at the Captains Meeting. Captains can contact us to verify questionable player eligibility prior to playing. It is the captain's & team's responsibility to make sure you do not play any players that are not eligible for post season play. Remember, a player must have played in 5 different week's matches to be eligible to play in the post season. **Using a player who is not eligible means forfeit loss for the team.** You should also be ready *and willing* to provide proof of identity to either the other team or to League officials. We will try to drop by playoff games to check on players, especially the finals.